

DINOPIRATES OF NINJA ISLAND

Name	Shugo		
Background	Ninja		
Role/Level	Generalist/1	Reputation	+0
Prof. Skill	Medicine	Wealth	+4

Description/History Details

Raised within the fog-shrouded enclave of Ninja Island itself as part of the Gathering Cloud Clan, Shugo works to cloud men's minds and conquer the enemies of all the clans through stealth and deception.

He is quiet, serious, and extraordinarily pessimistic for somebody who's a ninja.



Size	Medium
Speed	30
Light Load	33 lb
Med. Load	66 lb
Heavy Load	100 lb

Virtue	Determined	Vice	Cynical
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Abilities Combat Saving Throws

Strength	0	Initiative Bonus	+1	TOUGH Toughness	+0	FORT Fortitude	+0		
Dexterity	+1	Combat Bonus	+0						
Constitution	0	Maneuver Bonus	+0	REFLEX	+1	WILL	+6		
Intelligence	+2	Defense							
Wisdom	+4	Base Defense	Dodge	Parry	Skills			Bonus	Stunts
Charisma	-1	10	15	10	Concentration	+8			

Damage Track

	0	5+	10+	15+	
/	Bruised	Dazed	Staggered	Unconscious	
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>	
x	Hurt	Wounded	Disabled	Dying	Dead

Fatigue Track

	Strained	Winded	Fatigued	Exhausted
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Weapon

	Attack Bonus	Damage	Range
Ninja-to	+1	+3/19-20 +3	--
Unarmed Strike	+1	+2/20 +3	--

CLIMB	+4	
DISABLE DEVICE	+6	
ESCAPE ARTIST	+5	
KNOWLEDGE (history)	+6	
KNOWLEDGE (supernatural)	+6	
MEDICINE	+8	
NOTICE	+8	
SEARCH	+6	
STEALTH	+5	

Mark off each time you use a skill for Stunting.

Feats & Powers	
Key Ability:	Wis
Power Ranks:	3
Max Power Bonus: <small>10 + Ranks + Key Ability</small>	+7
Max Power Save DC: <small>9 + 1/2 Ranks + Key Ability</small>	14

Canny Dodge, Improved Strike, Ninja Weapon Training

Cloud Minds (F, M), Light Shaping (F), Phase (F, M)

C, F, M, MC: Concentration, Fatiguing, Maintenance, Mental Contact

Special Abilities

Ultimate Trait (spend a Conviction point to roll an automatic 20 on any Stealth check)

Equipment

Total Weight/Load:

Conviction

Mark boxes (in pencil) as you earn Conviction, and erase as you spend.

